

# HW8 Solutions

$$9.5) 4, 16, 24, 58$$

$$9.6) 14, 22$$

$$9.7) 4, 6, 16, 28$$

$$10.1) 4, 8, (19-24)^{**}$$

$$9.5.4) p = (0, 14, -10)$$

$$L_2: \begin{cases} x = -1 + 2t \\ y = 6 - 3t \\ z = 3 + 9t \end{cases} \quad \text{so } \vec{v}_2 = \langle 2, -3, 9 \rangle$$

Thus:

$$L = \vec{r}_0 + \vec{v}t = \langle 0 + 2t, 14 + (-3)t, -10 + 9t \rangle$$

$$9.5.18) \quad \begin{matrix} 1+2t & 3t & 2-t \\ L_1: & x = \text{~~1+2t~~} & y = \text{~~3t~~} & z = \text{~~2-t~~} \end{matrix}$$

$$L_2: \quad x = -1 + s, \quad y = 4 + s, \quad z = 1 + 3s$$

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$$x: 1 + 2t = -1 + s$$

$$y: 3t = 4 + s$$

$$s = 14$$

$$t = 6$$

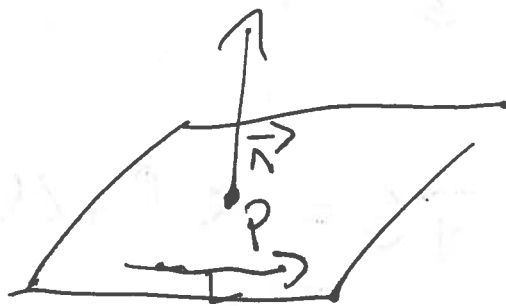
↓  
check z:

$$z_1 = 2 - 6 = -4$$

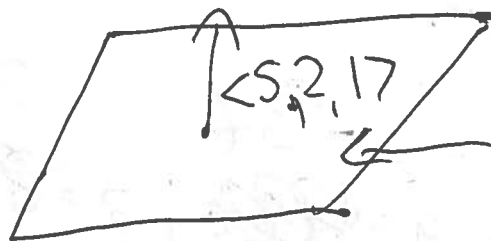
$$z_2 = 1 + 3s = 1 + 3(14) = 43$$

$-4 \neq 43$ , so  
no intersection.

Q.5.24)



We need a  
point and  
the normal  
vector.



$$5x + 2y + z = 1$$

$$\text{so } \vec{n} = \langle 5, 2, 1 \rangle,$$

How do we find a point? Any  
point on the line.

Say  $t=0$ :

$$P = (1, 2, 4), \text{ so}$$

Plane:

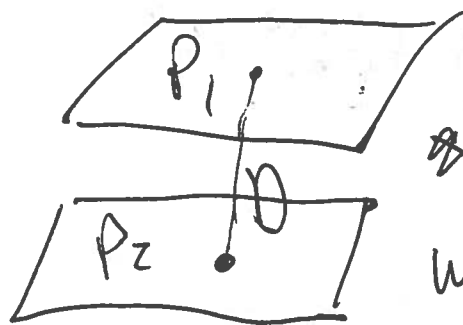
$$\langle 5, 2, 1 \rangle \cdot \langle x-1, y-2, z-4 \rangle = 0.$$

$$5(x-1) + 2(y-2) + (z-4) = 0.$$

9.558)

$$P_1: 6z = 4y - 2x \Rightarrow 2x - 4y + 6z = 0$$

$$P_2: 9z = 1 - 3x + 6y \Rightarrow 3x - 6y + 9z = 1$$



↑  
parallel.

~~we~~ We can choose any point on P1, say

~~at~~ (0, 0, 0).

Now, we just have distance from pt to plane.

$$D = \frac{|ax_1 + by_1 + cz_1 + d|}{\sqrt{a^2 + b^2 + c^2}}$$

where here,

$$\langle a, b, c \rangle = \vec{n}_z = \langle 3, -6, 9 \rangle$$

and  $d=1$ .

$$(x_0, y_0, z_0) = (0, 0, 0),$$

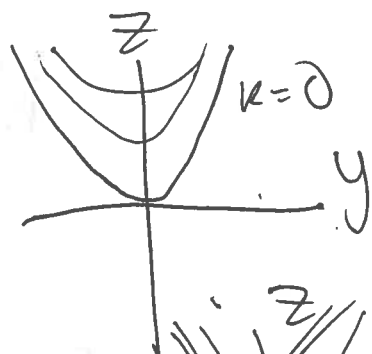
so:

$$D = \frac{|1|}{\sqrt{3^2 + (-6)^2 + 9^2}} = \frac{1}{3\sqrt{14}}.$$

a.6.14)  $f(x, y) = x^2 + y^2 = z$

if  $x=k$ :

$$z = k^2 + y^2$$



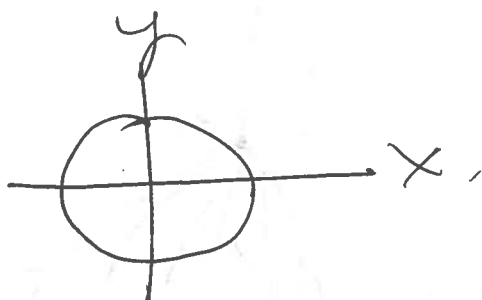
if  $y=k$

$$z = x^2 + k^2$$

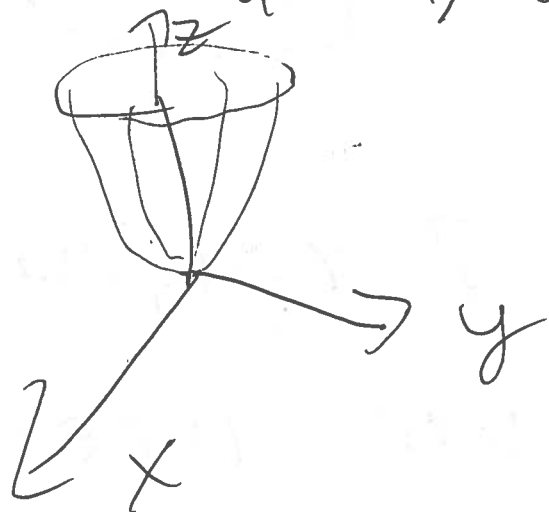


$$z = k \Rightarrow$$

$$k = x^2 + y^2$$

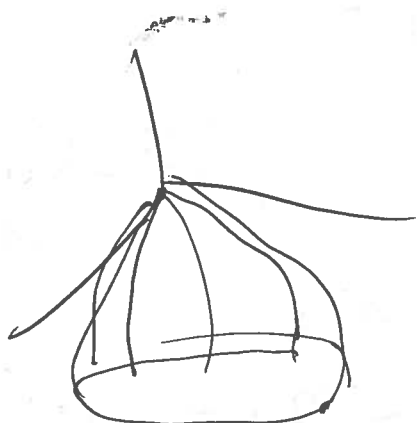


so we have a bowl / elliptic paraboloid,



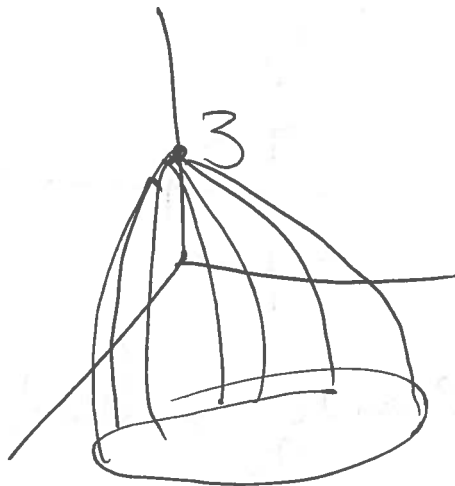
b.)  $z = -x^2 - y^2 = -(x^2 + y^2)$

so this just flips it



c.  $z = 3 - x^2 - y^2$  is just 3 + previous picture

So,



$$9.6.22) \quad 4y^2 + z^2 - x - 16y - 4z + 20 = 0.$$

We must complete the square in  $x, y, z$ .

~~for example,~~

for example,

$$4y^2 - 16y = 4(y^2 - 4y),$$

and

$$y^2 - \cancel{4y} = (y-2)^2 - 4$$

know how to do this

so:

$$4(y^2 - 4y) = 4((y-2)^2 - 4)$$

~~the~~ similarly,

$$z^2 - 4z = (z-2)^2 - 4$$

so we have:

~~the~~

$$4((y-2)^2 - 4) + (z-2)^2 - 4 - x + 20 = 0$$

$$4(y-2)^2 - 16 + (z-2)^2 - 4 - x + 20 = 0$$

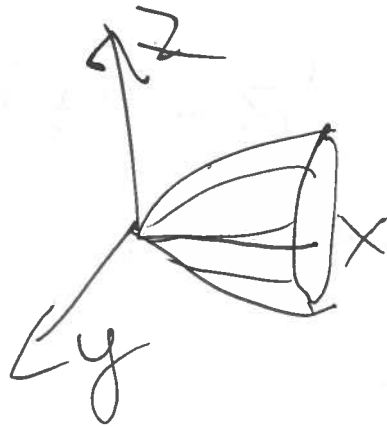
Cancel

$$4(y-2)^2 + (z-2)^2 = x$$

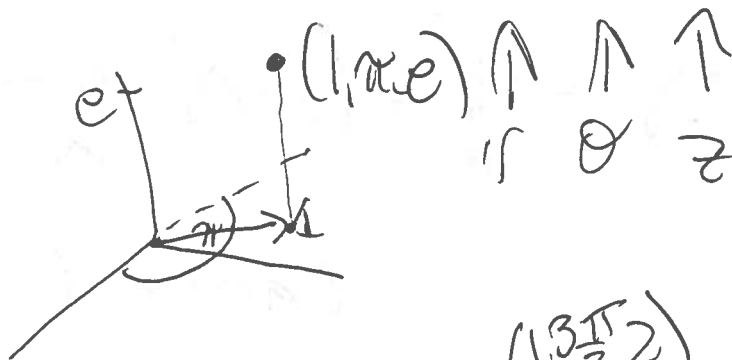
$\uparrow$  shifts by 2 in  $y$ . Doesn't affect shape,  
We roughly have:

$$\frac{y^2}{a^2} + \frac{z^2}{b^2} = \frac{x}{c}$$
 In table, this is

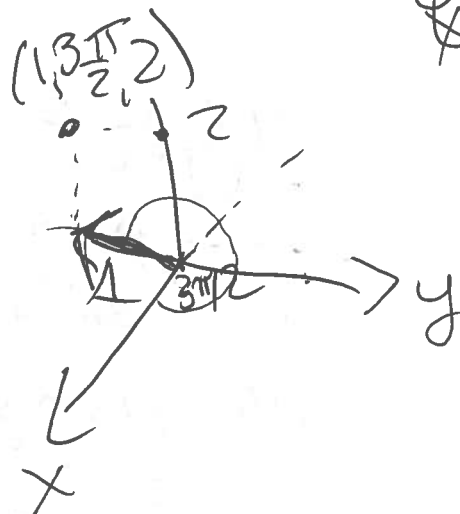
elliptic  
 An  $\sqrt{\phantom{x}}$  paraboloid or bowl opening  
 in x-direction:



a.7.4) a.)  $(1, \pi, e)$



b.)  $(1, 3\pi/2, 2)$





$$9.7.6) \quad (2\sqrt{3}, 2, -1)$$

$$x \quad y \quad z$$

$$r = x^2 + y^2 = 4$$

$$\theta = \tan^{-1}\left(\frac{y}{x}\right) = 30^\circ$$

$$z = -1.$$

$$(4, -3, 2)$$

$$r = x^2 + y^2 = 5$$

$$\theta = \tan^{-1}\left(\frac{y}{x}\right) = \tan^{-1}\left(\frac{-3}{4}\right) \text{ ~~circles~~$$

$$z = -2$$

$$\approx 360^\circ - 36^\circ$$

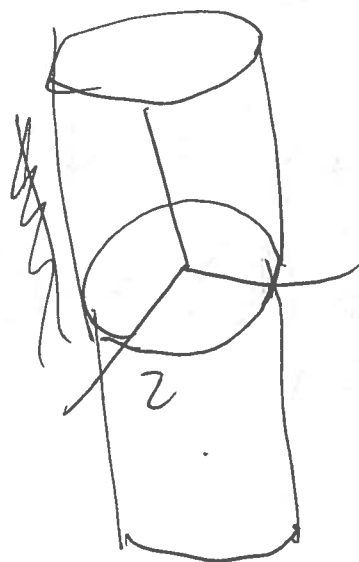
$$9.7.16) \quad \rho \sin \phi = z$$

but recall  $\rho \sin \phi = r$  in cylindrical.

~~circles~~ so we

have  $r = z$ , in cylindrical

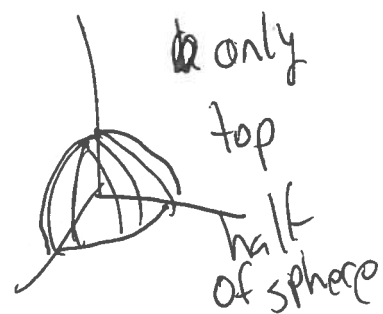
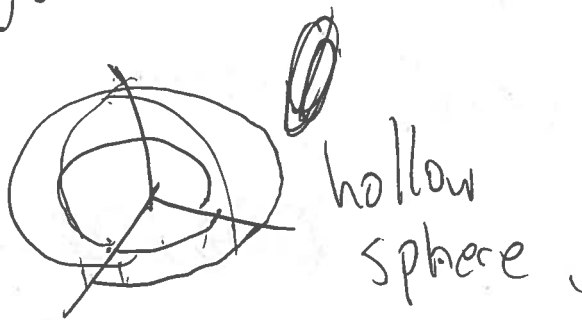
which is just a cylinder,



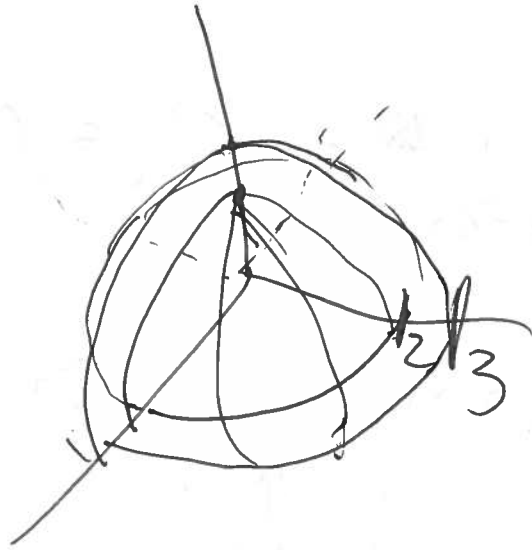
9.7.2b)  $2 \leq \phi \leq 3$ ,  $\pi/2 \leq \theta \leq \pi$

$\theta$  is free, so we get full rotation around z-axis,

just this:



So, combining, we get top half of hollow sphere.



10. ~~10~~ 4)  $\lim_{t \rightarrow 0} \left( \frac{e^t - 1}{t}, \frac{\sqrt{1+t} - 1}{t}, \frac{3}{1+t} \right)$

Termwise limits,

$$\lim_{t \rightarrow 0} \frac{e^t - 1}{t} = \lim_{t \rightarrow 0} \frac{e^t}{1} \quad \text{by L'Hopital}$$

$$= 1.$$

$$\lim_{t \rightarrow 0} \frac{\sqrt{1+t} - 1}{t} \quad \text{again by L'Hopital: } \lim_{t \rightarrow 0} \frac{(1+t)^{-3/2} \cdot \frac{1}{2}}{1}$$

$$= \frac{1}{2}$$

$$\text{Lastly, } \lim_{t \rightarrow 0} \frac{t}{1+t} = 0$$

$$\text{So, } \lim_{t \rightarrow 0} \mathbf{r} = \langle 1, \frac{1}{2}, 0 \rangle$$

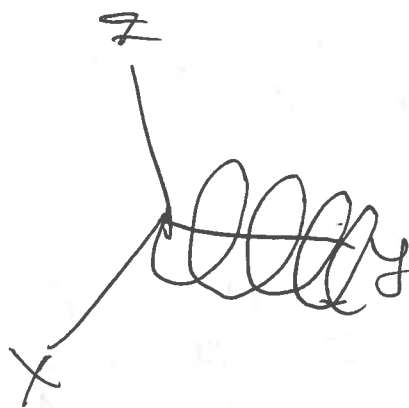
$$10.1.8) \mathbf{r} = \langle \sin \pi t, t, \cos \pi t \rangle$$

↑  
grows

Circle in  $xz$ . Note  $\pi$

so, helix growing in  $y$ .

is just speed



$$10.1.9-24)$$

~~10.1.9-24)~~

- 19 - II - notice it's a helix with increasing radius
- 20 - VI - height  $\rightarrow 0$ , as  $t \rightarrow 0$ , helix.
- 21 - V - grows in  $x, z$  without bound
- 22 - I - stays bounded in  $x, y, z$ .
- 23 - IV - helix, height grows slowly
- 24 - III - grows linearly in  $z$ ,  
wobbles in  $x, y$ .

