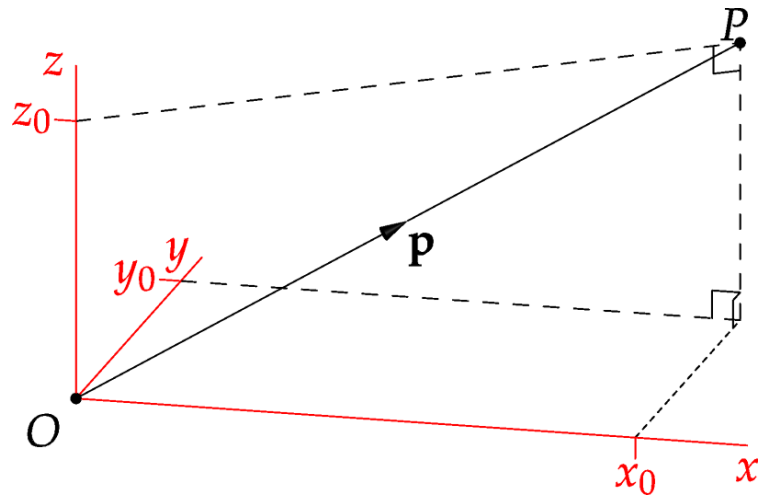


## Points and Position Vectors

Point  $P = (x_0, y_0, z_0)$  has

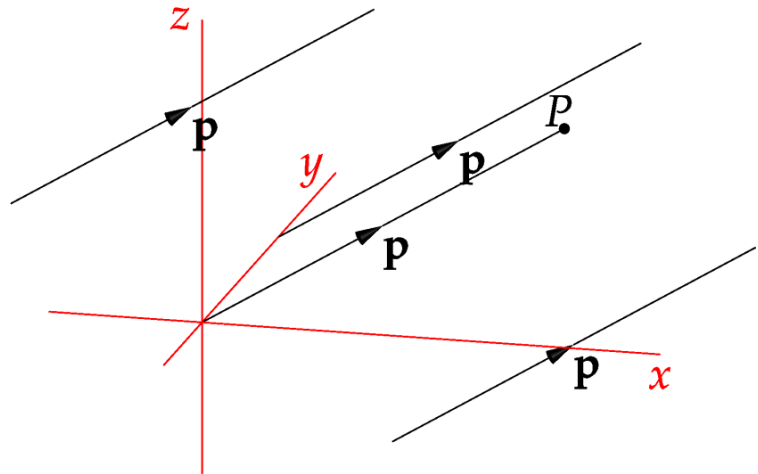
$$\text{Position vector } \mathbf{p} = \begin{pmatrix} x_0 \\ y_0 \\ z_0 \end{pmatrix}$$

position vector joins origin  $O$  to  $P$



Vector  $\mathbf{p}$  is any directed line segment with same length and direction

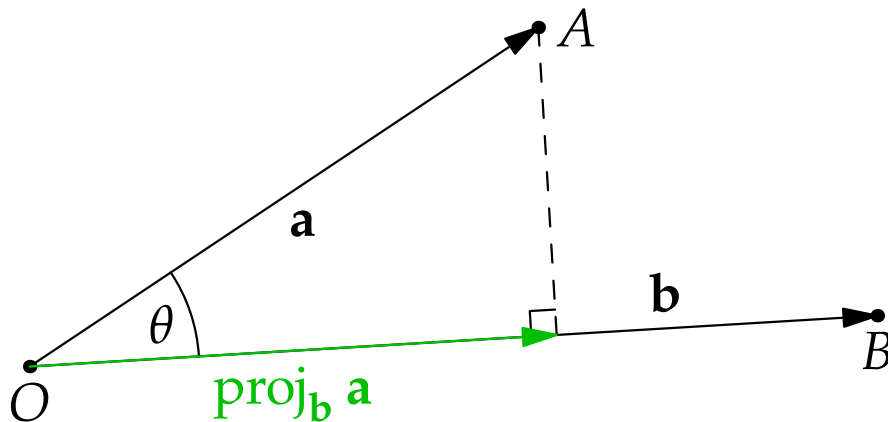
Does *not* require tail at origin, tip at  $P$



## Dot Product and Projection

$$\mathbf{a} = \overrightarrow{OA} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \text{ and } \mathbf{b} = \overrightarrow{OB} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

$$\mathbf{a} \cdot \mathbf{b} = a_1 b_1 + a_2 b_2 + a_3 b_3 = |\mathbf{a}| |\mathbf{b}| \cos \theta$$



Projection of  $\mathbf{a}$  onto  $\mathbf{b}$ :  $\text{proj}_{\mathbf{b}} \mathbf{a} = \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|^2} \mathbf{b} = \left( \frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|} \right) \frac{\mathbf{b}}{|\mathbf{b}|}$

$\text{proj}_{\mathbf{b}} \mathbf{a}$  has length  $\frac{\mathbf{a} \cdot \mathbf{b}}{|\mathbf{b}|} = |\mathbf{a}| \cos \theta$

$\text{proj}_{\mathbf{b}} \mathbf{a}$  points in direction of unit vector  $\frac{\mathbf{b}}{|\mathbf{b}|}$

## Cross Product, Right Hand Rule, Area and Volume

$$\mathbf{a} = \overrightarrow{OA} = \begin{pmatrix} a_1 \\ a_2 \\ a_3 \end{pmatrix} \text{ and } \mathbf{b} = \overrightarrow{OB} = \begin{pmatrix} b_1 \\ b_2 \\ b_3 \end{pmatrix}$$

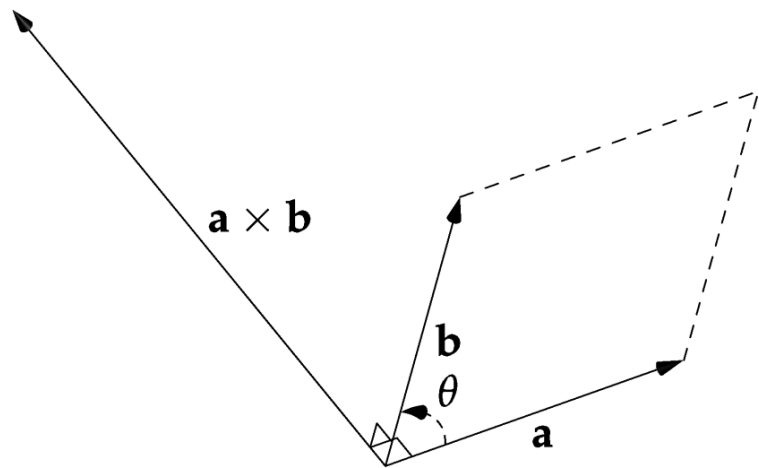
$$\mathbf{a} \times \mathbf{b} = \begin{pmatrix} a_2b_3 - a_3b_2 \\ a_3b_1 - a_1b_3 \\ a_1b_2 - a_2b_1 \end{pmatrix}$$

Length  $|\mathbf{a} \times \mathbf{b}| = |\mathbf{a}| |\mathbf{b}| \sin \theta = \text{area of parallelogram spanned by } \mathbf{a}, \mathbf{b}$

Right-hand Rule

Curl fingers of right hand from  $\mathbf{a}$  to  $\mathbf{b}$ : thumb points in direction of  $\mathbf{a} \times \mathbf{b}$

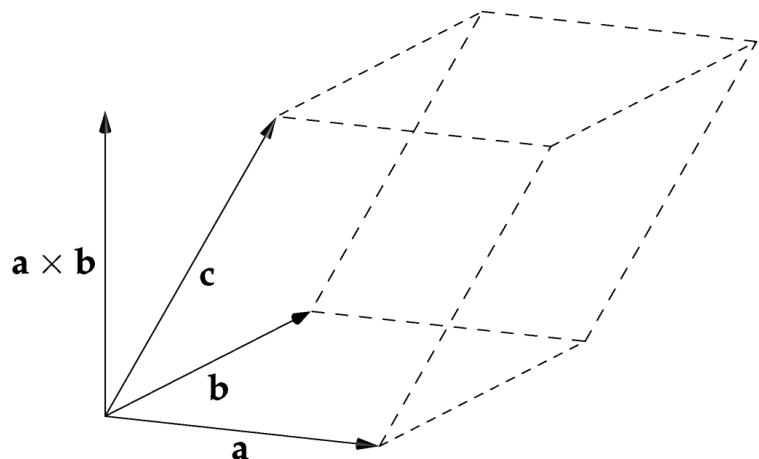
Some memory aids...



Parallelepiped spanned by  $\mathbf{a}, \mathbf{b}, \mathbf{c}$

(Signed) Volume  $(\mathbf{a} \times \mathbf{b}) \cdot \mathbf{c}$

Positive if  $\mathbf{a} \times \mathbf{b}$  and  $\mathbf{c}$  on same side of plane spanned by  $\mathbf{a}, \mathbf{b}$



## Parameterized Lines

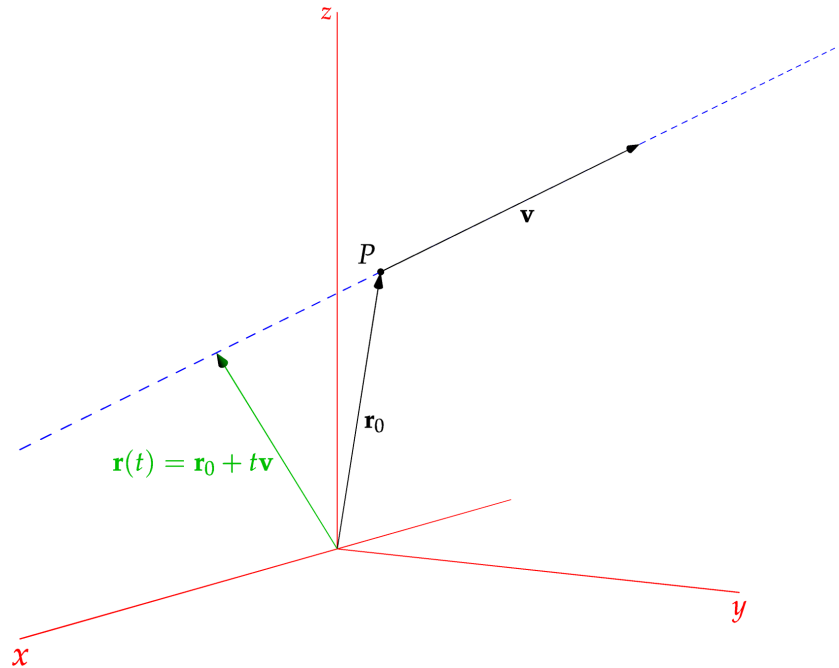
1<sup>st</sup> description: *through a point  $P$  (tip of  $\mathbf{r}_0$ ), parallel to a vector  $\mathbf{v}$*

$$\mathbf{r}(t) = \mathbf{r}_0 + t\mathbf{v}$$

$\mathbf{r}_0, \mathbf{v}$  constant vectors

Parameter  $t \in \mathbb{R}$

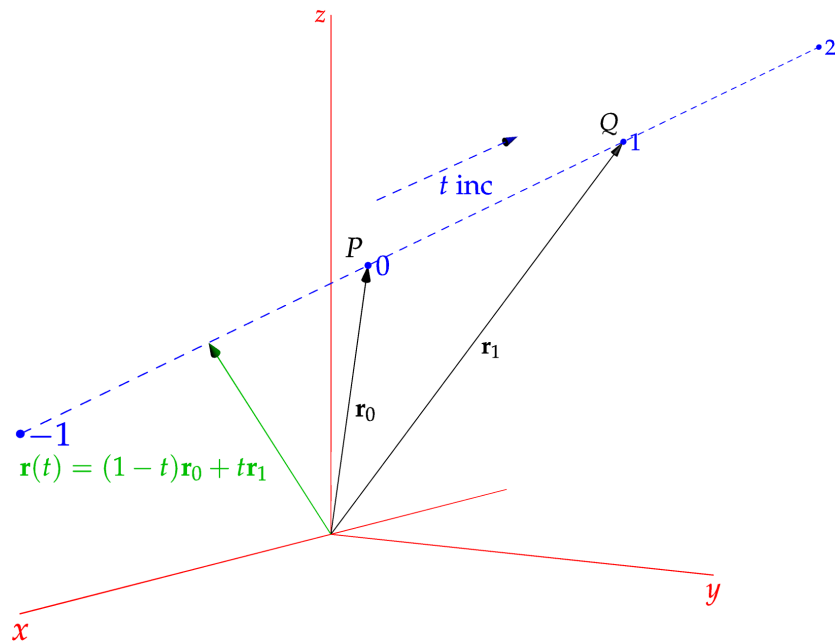
$\mathbf{r}(t)$  moves as  $t$  increases: tip traces **line** parallel to  $\mathbf{v}$



2<sup>nd</sup> description: *through two points  $P, Q$  (with position vectors  $\mathbf{r}_0, \mathbf{r}_1$ )*

$$\mathbf{r}(t) = (1-t)\mathbf{r}_0 + t\mathbf{r}_1$$

$\mathbf{r}(t)$  moves as  $t$  increases: values of  $t$  marked in **blue**



Relationship:  $\mathbf{r}(t) = \mathbf{r}_0 + t(\mathbf{r}_1 - \mathbf{r}_0)$ , so  $\mathbf{v} = \mathbf{r}_1 - \mathbf{r}_0$

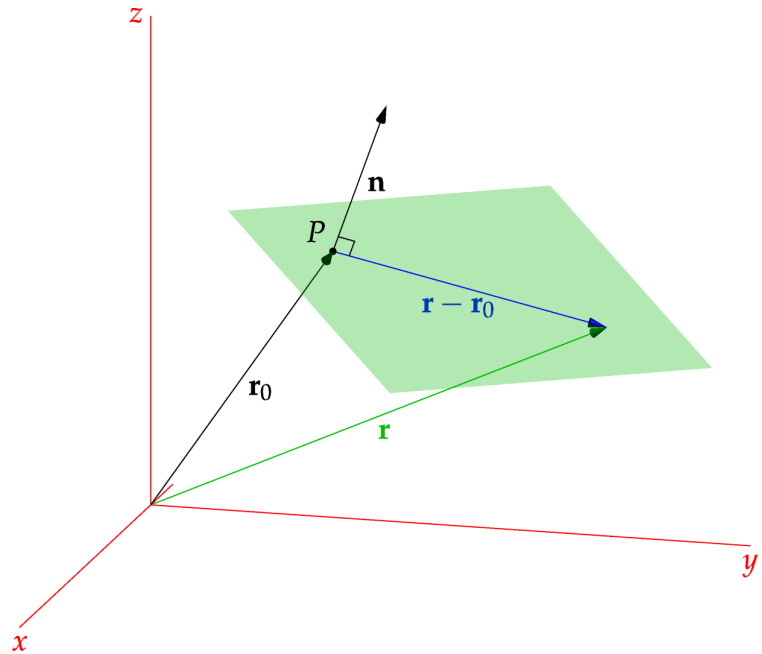
## Planes

2D description: *through a point  $P$  (tip of  $\mathbf{r}_0$ ), perpendicular to vector  $\mathbf{n}$*

$$\mathbf{n} \cdot (\mathbf{r} - \mathbf{r}_0) = 0$$

$\mathbf{r}_0, \mathbf{n}$  constant vectors

$\mathbf{r} - \mathbf{r}_0$  parallel to plane



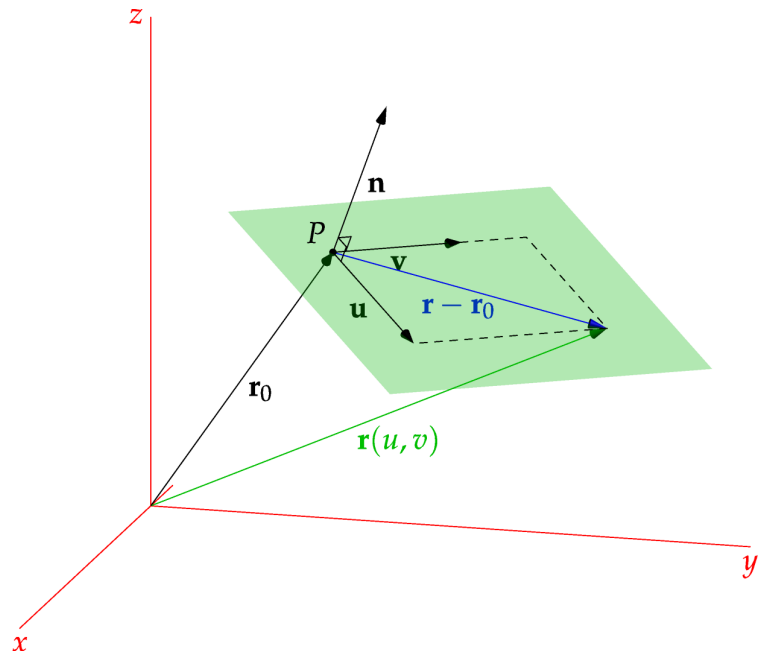
2E description (parameterized): *through a point  $P$ , spanned by vectors  $\mathbf{u}, \mathbf{v}$*

$$\mathbf{r}(u, v) = \mathbf{r}_0 + u\mathbf{u} + v\mathbf{v}$$

$\mathbf{r}_0, \mathbf{u}, \mathbf{v}$  constant vectors

Two parameters  $u, v \in \mathbb{R}$

$\mathbf{r}(u, v) - \mathbf{r}_0$  parallel to plane



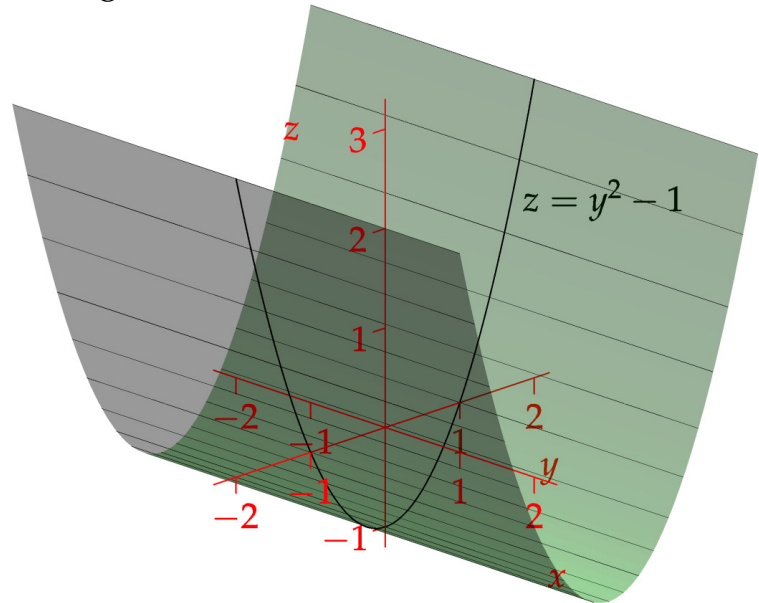
Relationship:  $\mathbf{u}, \mathbf{v}$  span plane,  $\mathbf{n}$  perpendicular, so  $\mathbf{n} \parallel \mathbf{u} \times \mathbf{v}$

# Cylinders

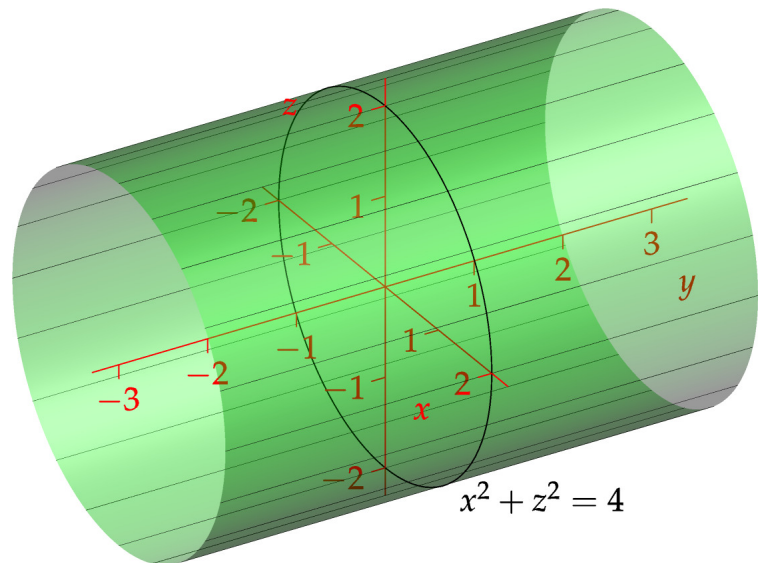
*Take a plane curve and translate it perpendicular to the curve*

When translating in a co-ordinate direction, the cylinder has *same* equation as the original curve

Parabolic cylinder  
 $z = y^2 - 1$



Right-circular cylinder  
 $x^2 + z^2 = 4$



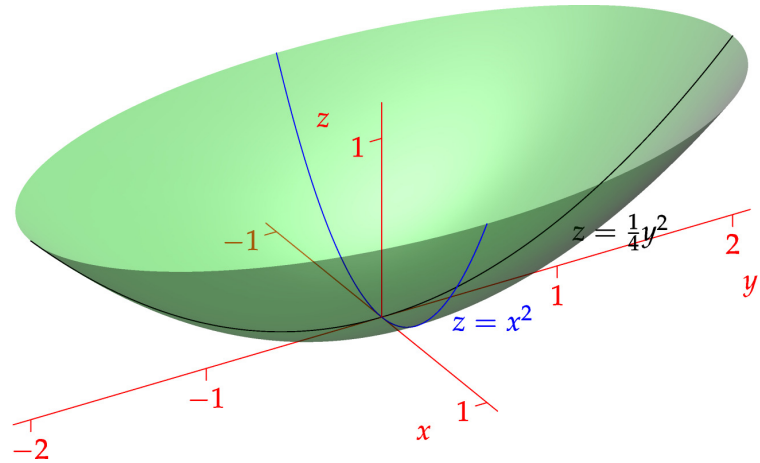
## Paraboloids

*Typically one variable is a quadratic function of the others*

Try graphing the curves when one variable is set to zero

Elliptic paraboloid

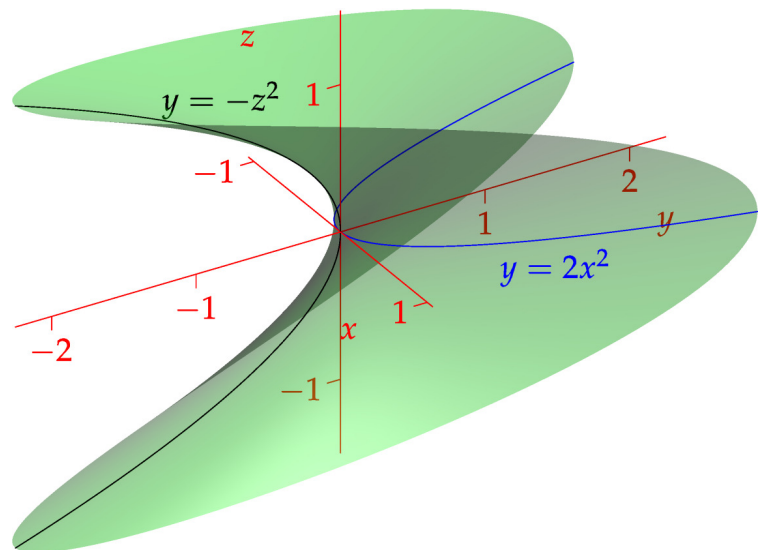
$$z = x^2 + \frac{y^2}{4}$$



The curves  $z = x^2$  and  $z = \frac{1}{4}y^2$  help determine the picture

Hyperbolic paraboloid

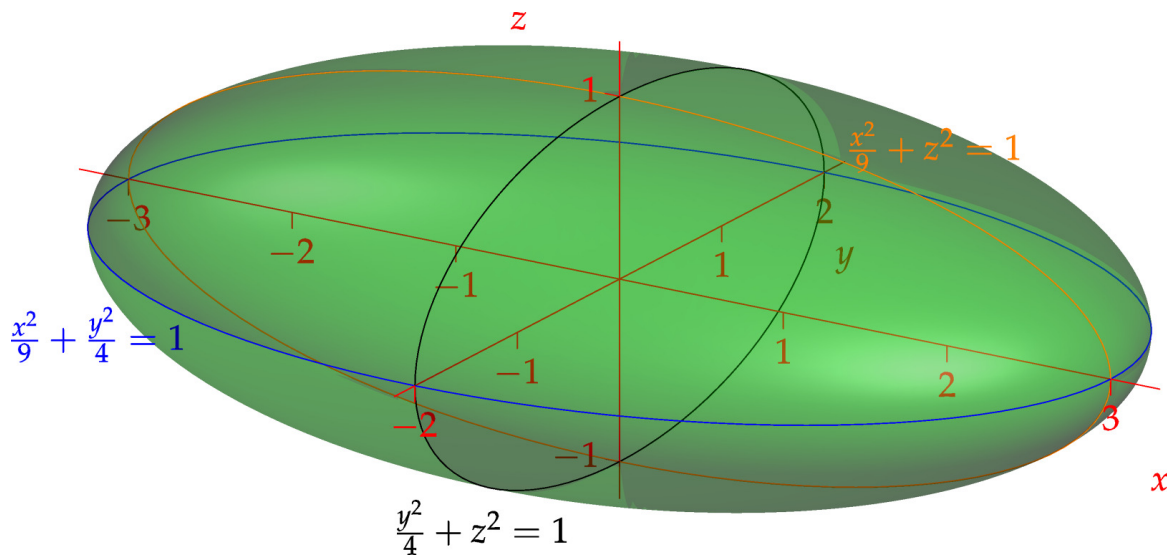
$$y = 2x^2 - z^2$$



## Ellipsoids

Standard formula:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} + \frac{z^2}{c^2} = 1$

Squashed sphere extending  $\begin{cases} -a \leq x \leq a \\ -b \leq y \leq b \\ -c \leq z \leq c \end{cases}$



Example:  $\frac{x^2}{9} + \frac{y^2}{4} + z^2 = 1$

Think about each of the ellipses in the co-ordinate planes



## Hyperboloids

Standard formula:  $\pm \frac{x^2}{a^2} \pm \frac{y^2}{b^2} \pm \frac{z^2}{c^2} = 1$  with one or two negative signs

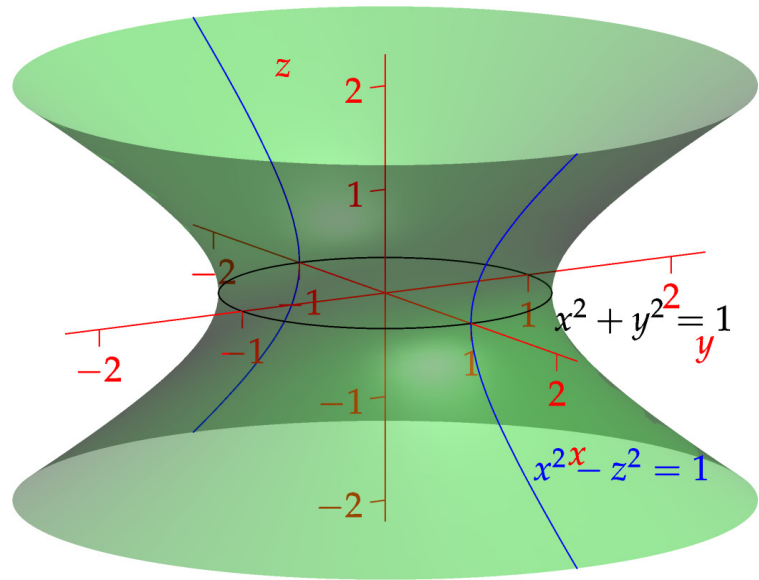
Think about curves in the co-ordinate planes

One sheet (single – sign)

E.g.,  $x^2 + y^2 - z^2 = 1$

Circle:  $x^2 + y^2 = 1$

Hyperbola:  $x^2 - z^2 = 1$



Two sheets (two – signs)

E.g.,  $x^2 - y^2 - z^2 = 1$

Hyperbola:  $x^2 - y^2 = 1$

Hyperbola:  $x^2 - z^2 = 1$

