

① (a) In the basis $B = \{1, x, x^2\}$:

$$T(1) = 1, \quad T(x) = x - 2, \quad T(x^2) = x^2 - 4x$$

$$\Rightarrow \text{the matrix: } T_B = \begin{bmatrix} 1 & -2 & 0 \\ 0 & 1 & -4 \\ 0 & 0 & 1 \end{bmatrix}$$

Since the columns are linearly independent, T_B is invertible

$\Rightarrow T$ is an isomorphism.

b) No since $\dim(\mathbb{R}^3) = 3$, $\dim(\text{plane}) = 2$.

$\Rightarrow \mathbb{R}^3$ is not isomorphic to the plane.

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c) Matrix:

$$T = \begin{bmatrix} 1 & -1 & 0 \\ 0 & 1 & -1 \\ 1 & 0 & -1 \end{bmatrix}$$

Columns are linearly dependent (use rref or observe that sum of the columns = $\begin{bmatrix} 0 \\ 0 \\ 0 \end{bmatrix}$).

$\Rightarrow T$ is not an isomorphism.

(d) Yes: T is the left shift by 1.

$$T^{-1}: C[0,1] \rightarrow C[1,2] : T(f) = f(t-1)$$

is the right shift by 1.

2) a) ^(w) Choose a basis for V and W , e.g.

$$B = \left\{ \begin{bmatrix} 0 \\ 1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ 0 \\ -1 \end{bmatrix} \right\} \text{ of } V,$$

\vec{v}_1
 \vec{v}_2

$$U = \left\{ \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 2 \\ 1 \\ 0 \end{bmatrix} \right\} \text{ of } W.$$

\vec{w}_1
 \vec{w}_2

Define $T: V \rightarrow W$ as

$$T(c_1 \vec{v}_1 + c_2 \vec{v}_2) = c_1 \vec{w}_1 + c_2 \vec{w}_2.$$

T is well defined since every $\vec{v} \in V$ has a unique repres. as $\vec{v} = c_1 \vec{v}_1 + c_2 \vec{v}_2$.
 T is invertible since

$$T^{-1}(c_1 \vec{w}_1 + c_2 \vec{w}_2) = c_1 \vec{v}_1 + c_2 \vec{v}_2$$

b) Yes

$$T(a+cx^2) = \begin{bmatrix} a \\ c \end{bmatrix} \quad T: P_2[x] \rightarrow \mathbb{R}^2$$

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T is a coordinate transf. \Rightarrow isomorphism.

c) No : by rank-nullity theorem,
 $\dim(V) + \dim(W) = 3$

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hence $\dim(V) \neq \dim(W)$ (since both are integers)

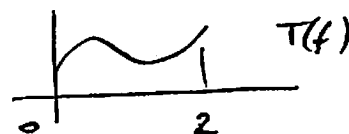
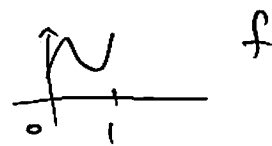
$\Rightarrow V$ and W are not isomorphic.

d) Yes: $T: V \rightarrow W$

$$T(f) = f(t/2)$$

is an isomorphism.

$$T^{-1}(f) = f(2t)$$



3) a) $U = \{\vec{u}_1, \vec{u}_2\}$, $B = \left\{ \begin{bmatrix} -1 \\ 2 \end{bmatrix}, \begin{bmatrix} -3 \\ 5 \end{bmatrix} \right\}$. (10)

$L_{B \rightarrow U} = \begin{bmatrix} -1 & -3 \\ 2 & 5 \end{bmatrix}$, $L_{U \rightarrow B} = \begin{bmatrix} -1 & -3 \\ 2 & 5 \end{bmatrix}^{-1} = \begin{bmatrix} 5 & 3 \\ -2 & -1 \end{bmatrix}$ (total for a+b)

b) $\begin{bmatrix} 2 \\ -5 \end{bmatrix}_B = L_{U \rightarrow B} \begin{bmatrix} 2 \\ -5 \end{bmatrix}_U = \begin{bmatrix} 5 & 3 \\ -2 & -1 \end{bmatrix} \begin{bmatrix} 2 \\ -5 \end{bmatrix} = \begin{bmatrix} -5 \\ 1 \end{bmatrix}$

4) a) w.r. to standard basis $B = \left\{ \begin{bmatrix} 1 \\ 0 \end{bmatrix}, \begin{bmatrix} 0 \\ 1 \end{bmatrix} \right\}$: (10)

$T_B = \begin{bmatrix} 0 & 2 \\ 3 & -1 \end{bmatrix}$

w.r. to $U = \left\{ \begin{bmatrix} 1 \\ 3 \end{bmatrix}, \begin{bmatrix} 2 \\ 5 \end{bmatrix} \right\}$

$\begin{matrix} \text{"} \vec{u}_1 \text{"} & \text{"} \vec{u}_2 \text{"} \end{matrix}$

$T_U = S T_B S^{-1}$ where $S = S_{B \rightarrow U}$ (see Thm. 4.3.5)

$S_{U \rightarrow B} = \begin{bmatrix} 1 & 2 \\ 3 & 5 \end{bmatrix}$, $S_{B \rightarrow U} = \begin{bmatrix} 1 & 2 \\ 3 & 5 \end{bmatrix}^{-1} = \begin{bmatrix} -5 & 2 \\ 3 & -1 \end{bmatrix}$

$T_U = \begin{bmatrix} -5 & 2 \\ 3 & -1 \end{bmatrix} \begin{bmatrix} 0 & 2 \\ 3 & -1 \end{bmatrix} \begin{bmatrix} 1 & 2 \\ 3 & 5 \end{bmatrix} = \begin{bmatrix} -30 & -48 \\ 18 & 29 \end{bmatrix}$

5) $\vec{v}_1 = \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix}$, $\vec{v}_2 = \begin{bmatrix} 3 \\ -2 \\ 2 \end{bmatrix}$. $\vec{v}_1 \cdot \vec{v}_2 = 0 \Rightarrow$ orthogonal

$\|\vec{v}_1\| = \sqrt{2^2 + 5^2 + 2^2} = \sqrt{33}$, $\|\vec{v}_2\| = \sqrt{3^2 + 2^2 + 2^2} = \sqrt{17}$. Not orthonormal.

$\vec{u}_1 = \frac{\vec{v}_1}{\|\vec{v}_1\|}$, $\vec{u}_2 = \frac{\vec{v}_2}{\|\vec{v}_2\|}$

$B_{\vec{x}} = (\vec{u}_1 \cdot \vec{x}) \vec{u}_1 + (\vec{u}_2 \cdot \vec{x}) \vec{u}_2 = \frac{1}{33} (\vec{v}_1 \cdot \vec{x}) \vec{v}_1 + \frac{1}{17} (\vec{v}_2 \cdot \vec{x}) \vec{v}_2$

$= \frac{1}{33} \left(\begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 1 \\ 3 \end{bmatrix} \right) \begin{bmatrix} 2 \\ 5 \\ 2 \end{bmatrix} + \frac{1}{17} \left(\begin{bmatrix} 3 \\ -2 \\ 2 \end{bmatrix} \cdot \begin{bmatrix} -1 \\ 1 \\ 3 \end{bmatrix} \right) \begin{bmatrix} 3 \\ -2 \\ 2 \end{bmatrix} = \dots$

6) $\vec{u} = \begin{bmatrix} x \\ y \\ z \end{bmatrix}$, $\vec{v} = \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}$ $\Rightarrow x - 2y + 4z = \vec{u} \cdot \vec{v}$. Cauchy-Schwartz:
 $\vec{u} \cdot \vec{v}$ is maximal when \vec{u} is colinear with \vec{v} ,
 i.e. $\begin{bmatrix} x \\ y \\ z \end{bmatrix} = k \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}$ But $\|\vec{u}\| = 1 \Rightarrow$

Answer: $\vec{u} = \pm \begin{bmatrix} 1/\sqrt{21} \\ -2/\sqrt{21} \\ 4/\sqrt{21} \end{bmatrix}$ (10)

$\|k \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix}\| = 1 \Rightarrow k = \pm \frac{1}{\| \begin{bmatrix} 1 \\ -2 \\ 4 \end{bmatrix} \|} = \pm \frac{1}{\sqrt{21}}$